NEWS naval aircraft

Never one of the most glamorous of Navy/Marine fighters, the Douglas F3D *Skyknight* shared with its Douglas stablemate, the AD *Skyraider*, the distinction of serving with combat squadrons in both the Korean and Vietnamese Conflicts.

The Navy turned to jet power after WW II for its carrier fighters. A night fighter was needed. Douglas received a contract for three prototype XF3D-1s in April 1946. The first flew in March 1948. Typical of early jet fighters, it was a straight wing design. A wide cabin providing side-by-side seats for pilot and radar operator, engines semi-buried in each side of the lower fuselage, four 20mm guns under the radar in the nose and large internal fuel capacity resulted in a bulky fuselage. An unusual feature was the escape system — depending primarily on a bailout chute, out through the bottom of the fuselage.

Subsequent flight testing confirmed the basic soundness of the design and led to correction of problems unearthed in initial carrier operation of this large carrier jet aircraft.

Although underpowered with its two Westinghouse J34 jet engines, 28 aircraft were bought while the -2 was being developed to use the higher powered Westinghouse J46. Delays in the J46 program led to use of uprated J34s and the Skyknight was never a high performance aircraft.

Initial flights of production F3D-1s in early 1950 led to service introduction late in the year, with VC-3 and VMF(N)-542. A swept wing version, the F3D-3 was also contracted for but was destined to be stillborn, being cancelled before reaching flight.

Another foresighted project involved the F3D in 1950: one of the XF3D-1s was modified to carry and fire four Sparrow Is.

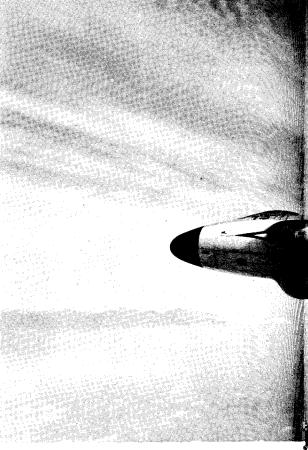
The first F3D-2 flew in February 1951. Over the next two years, 237 were delivered. Sixteen of these were F3D-2Ms in the *Sparrow I* configuration, prototyped by the one XF3D-1M in 1950. The F3D-2s served with Navy composite and Marine night fighter squadrons, but went into combat in Korea only with Marine land-based squadrons, in the fall of 1952.

As land-based night fighters, the F3Ds were effective, destroying both jet and prop aircraft in night engagements. However, for carrier use, smaller, single-place night fighters were considered more satisfactory.

By the late Fifties, as the F4D (NANews, April 1975) and F3H (NANews, March 1974) came into service, the Skyknights were converted for trainers and electronic warfare. F3D-2Ts and -2T2s, depending on the radar and fire control system installed, were used for training Demon and Skyray pilots in radar intercept techniques. The Marines used converted F3D-2Qs as tactical ECM aircraft.

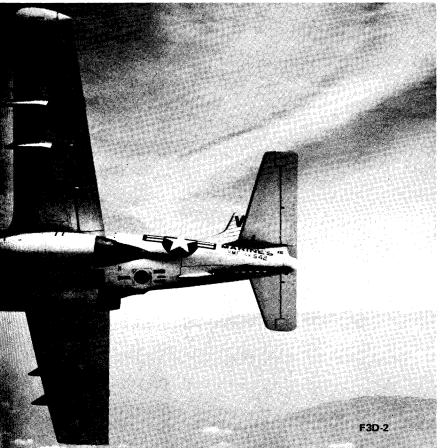
By 1960, the F3Ds were being replaced by later designs. With the DoD redesignations in 1962, the -2Qs became EF-10Bs, and the -2T2s still in service became TF-10Bs. The TFs lasted until late 1963. The EFs continued, flying combat through much of the Vietnam conflict before their retirement.









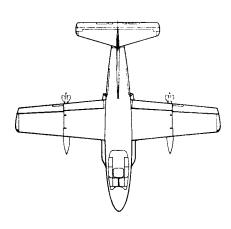




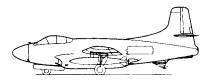


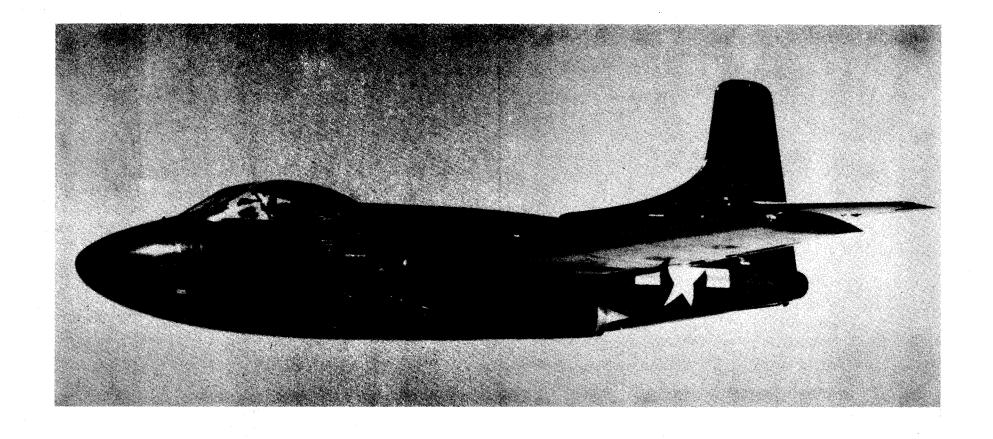
	- Filtre
(2) (2) (2) (2) (2) (2) (2) (2) (2) (2)	
	50'
Span	45'5"
Length	
Height	16'1"
Power plant	Thrust
1 2 Westinghouse J34	WF-34/38
	3,250 lbs.
2 2 Westinghouse	
	3,400 lbs.
Max speed	A Mark Page
	433 knots
	460 knots
	TOO MICIO
Service ceiling	
	34,000'
72	36,700
Range	
1 1,145nm (with	aut tanbel
2 1,195nm (with	ext. tanks)
Crew	7 TO 12 7
Armament	
	American Contract

two bombs (up to 2,000 lbs.)
four Sparrow is









STANDARD AIRCRAFT CHARACTERISTICS F3D-2 "SKYKNIGHT"

DOUGLAS

DECLASSIFIED



PROTECTION

2-UPPER DEFLECTION PLATE

3-BULLET RESISTANT GLASS WINDSHIELD

410 GAL.

-290 GAL.

650 GAL.

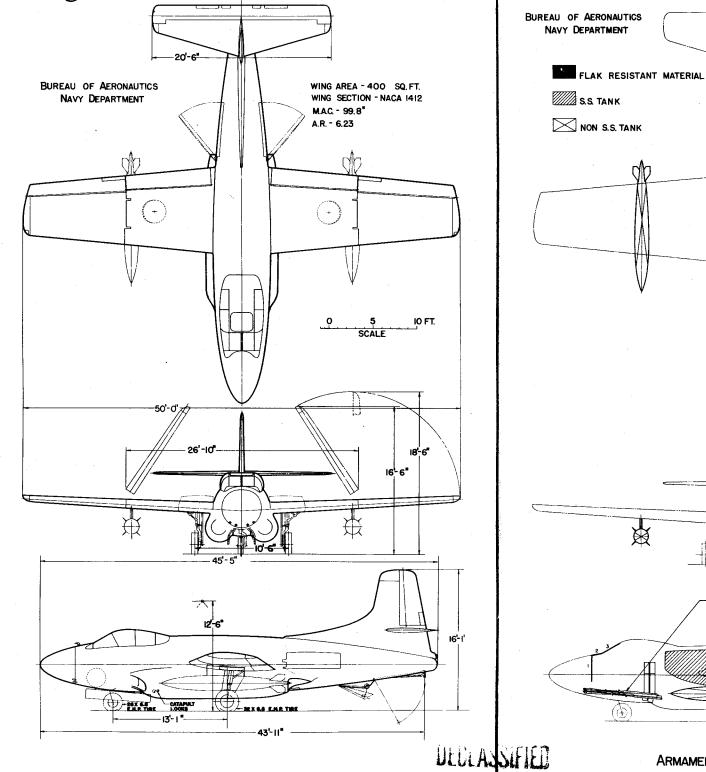
-OIL-2 GAL. EACH SIDE

4-20 MM GUNS 800 RDS. AMMO. 1-PILOT FORWARD BULKHEAD 78 LBS.

60 LBS.

150 GAL DROP TANK

IO FT.



ARMAMENT & TANKS

2 Stg. Turbine

RATINGS

Lbs. @ Rpm @ Alt. S.S.L. T. O. 3,400 12,500 3,400 12,500 S.S.L. MIL. 11.930 S.S.L. NORM. 3.000 SPEC. NO. WAGT-24C4E-2B

ORDNANCE

	GUNS			
No.	Size	Location	Rds.	
4	20 mm	Nose	800	
Mk.	20 Mod. (Gunsight		

BOMBS AND ROCKETS

Туре	Size	Location		No.
Bomb	2 ,0 00#	Inner		2
Bomb	1,000#	Inner	Wing	2
Bomb	50 0#	Inner	Wing	2
A.R.	11.75"	Inner	Wing	2
			•	
1				
ł				
1				

MAX. BOMB CAP.....4,000 lbs.

MISSION AND DESCRIPTION

The mission of the F3D-2 airplane is to search out and destroy enemy aircraft at night.

This twin-jet fighter is designed to operate from aircraft carriers with the aid of a catapult. or from land bases.

Side by side accommodations are provided for the pilot and a radar operator.

The airplane is conventional in structure with all-metal two-spar wing and semi-monocoque fuselage. Tricycle landing gear, slotted flaps and wing folding are hydraulically operated.

Hydraulically operated fuselage speedretarding brakes with hand controls are provided. These may be used for maneuvering or to increase the angle of descent.

Pilot escape provisions are furnished both through the power operated escape hatch and through a special high speed bail-out chute on the bottom of the fuselage.

WEIGHTS Loadings L.F. Lbs. EMPTY 14.989....

COMBAT.....21.374..5.1

MAX.T.O. (Field).26,731*.4.0 MAX.LAND (Field) 24,500....

All weights are actual.

*Maximum anticipated loading.

FUEL AND OIL

Gals.	No. Tanks	Locat	ion	
650	l (Seal.)	Fuse.	Fwd.	
290	1 (Seal.)	Fuse.	Ctr.	
410	1 (Seal.)	Fuse.	Aft	
300	2	Wing,	Drop	
FU.	EL GRADE	115/149	5	
FUEL SPEC MIL-F-5572				
OIL				
CADACTI	my (Colo))1 0	

GRADE 1010 SPEC MIL-0-6081

DIMENSIONS

WING AREA	.100 sq. ft.
SPAN	501 - 0"
FOLDED SPAN	261 - 101
LENGTH	45' - 5"
HEIGHT	16' - 1"
HEIGHT*	161 - 611
TREAD	101 - 611
M.A.C.	
	- -

THE PROPERTY OF THE PROPERTY O

* Wings Folded

ELECTRONICS

VHF COMMAND(2) AN/ARC-1
UHF COMMANDAN/ARC-27
(With provisions for alter-
nate installation of (1)
AN/ARC-1 VHF) P.S.I.
(Replaces (2) AN/ARC-1)
INTERPHONE AN/AIC-4, -4A
D.F. EQUIPMENTAN /ARN-6
HOMING AN /ARN-21
(P.S.I. Repl. for AN/ARR-2A
and AN/ARN-6)
HOMING REC AN ARR-2A
(Continued on NOTES sheet)

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PERFORMANCE SUMMARY				
	(1) FIGHTER	(3) FIGHTER		
TAKE-OFF LOADING CONDITION	Full Internal	2-150 Gallon		
	Fuel	External Tanks		
TAKE_OFF WEIGHT 1b.	24,614	26,731		
Fuel 1b.	8,100	8,100/1,800		
Payload (Ammunition) 1b.	450	450		
Wing loading lb./sq.ft.	61.5	66.8		
Stall speed - power-off kn.	97.1	101.2		
Take-off run at S.L calm ft.	2,080	2,500		
Take-off run at S.L. 25 km. wind ft.	1,270	1,530		
Take-off to clear 50 ft calm ft.	-			
Max. speed/altitude (1) km./ft.	426/15,000	387/10,000		
Rate of climb at S.L. (2) fpm	2,970	2,375		,
Time: S.L. to 20,000 ft. (2) min.	9.9	13.7		
Time: S.L. to 30,000 ft. (2) min.	20.9	31.6		
Service ceiling (100 fpm) (2) ft.	36,700	32 , 1:00		
Combat range n.mi.	995	1,195		
Average cruising speed km.	395	395		
		31,250/39,200		
Combat radius n.mi.	415	520		
Average cruising speed km.	395	395		
COMBAT LOADING CONDITION	(2) CLEAN			
COMEAT WEIGHT 1b.	21,374			
Engine power	Military			
Fuel 1b.	4,860			
Combat speed/combat altitude kn./ft.	428/35,000			
Rate of climb/combat altitude fpm/ft.	550/35,000			
Combat ceiling (500 fpm) ft.	35,500			
Rate of climb at S.L. fpm	3 , 570			
Max. speed at S.L. kn.	458			
Max. speed/altitude km./ft.	460/10,000			
LANDING WEIGHT 1b.	17,799			
Fuel 1b.	1,285			
Stall speed - power-off kn.	82,6			
Stall speed - with approach power kn.	80.6			

NOTES

- (1) Normal Power
- (2) Military Power

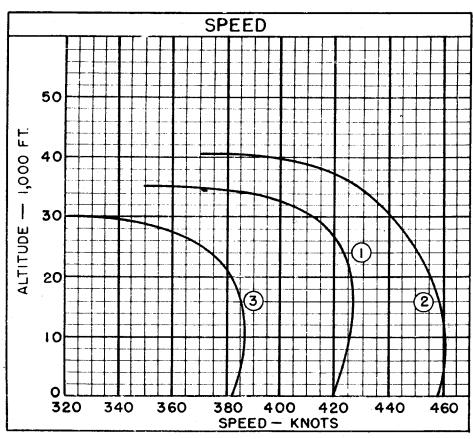
Performance is based on calculations and preliminary NATC flight test of F3D-2 airplane.

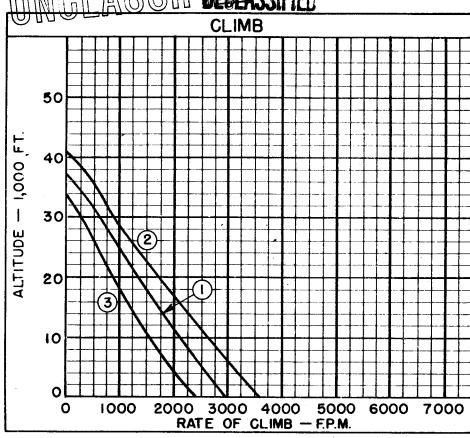
Range and radius are based on engine specification fuel consumption data increased by 5%.

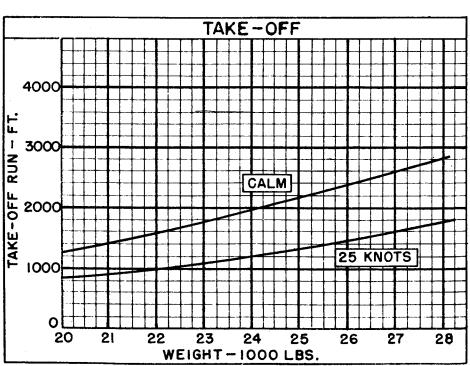
External store pylons are not included in conditions (1) and (2).

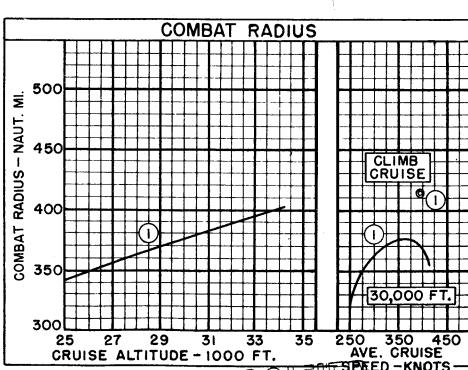


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NOTES

SEASSIFIED

Spotting: 200 ft. length is required to spot 17 airplanes on the 96 ft. wide deck immediately aft of the forward ramp on CV-9 class carriers.

GENERAL PURPOSE AND ESCORT FIGHTER COMBAT RADIUS PROBLEM (GAS TURBINE)

WARM-UP, TAXI, TAKE-OFF: 5 minutes at normal power.

CLIMB: To cruising ceiling at military power. (Cruising ceiling = altitude for 300 ft./min. at normal power.)

CRUISE-OUT: At V for long range at cruising ceiling.

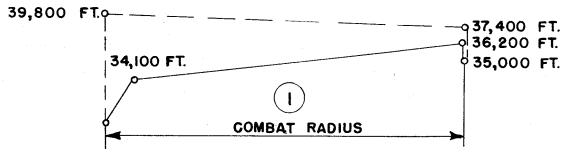
DESCEND: To 35,000 ft. (No fuel used, no distance gained.)

COMBAT: At 35,000 ft. for 20 minutes at military power. (Assume combat concluded at initial cruise-back altitude).

CRUISE-BACK: At V for long range at cruising ceiling.

RESERVE: 20 minutes at V for maximum endurance at Sea Level plus 5% of initial fuel load.

COMBAT RADIUS = CLIMB + CRUISE-OUT = CRUISE-BACK



Based on F-5 problem, combat radius would increase to 485 n.mi. for Condition (1) and 585 n.mi. for Condition (3).

ELECTRONICS (Continued):

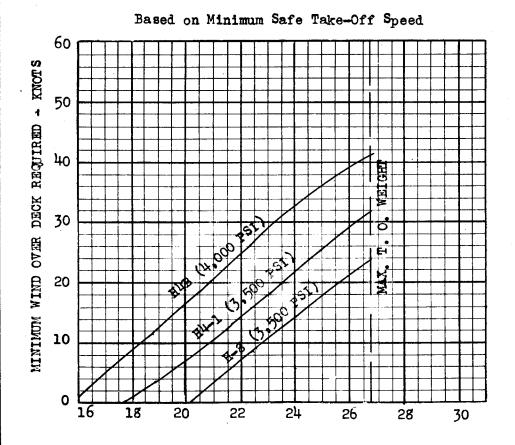
UHF D.F......AN/ARA-25 (P.S.I.) IFF EQUIPMENT AN APX-6 IFF (I-R UNIT)......AN/APX-17 RADAR SYSTEM......AN/APQ-35A, -35B (Planned Service Installation)

UNGLASSIFIED

CARRIER SUITABILITY

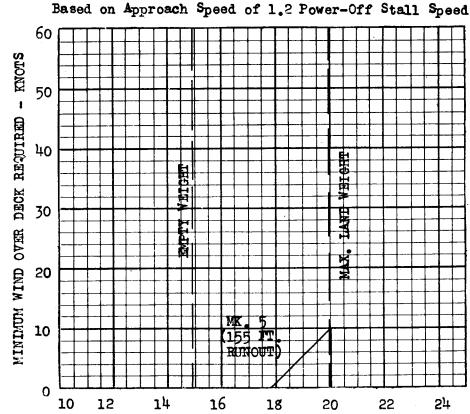
DECLAR

WIND OVER DECK REQUIRED FOR CATAPULTING VS. GROSS WEIGHT



TAKE-OFF GROSS WEIGHT - 1,000 LBS.

WIND OVER DECK REQUIRED FOR LANDING VS. GROSS WEIGHT



LANDING GROSS WEIGHT - 1,000 LBS.

NOTE: No wind required for Mk. 7 arresting gear